



PARTICIPANT HANDBOOK

**2004 Michigan International
Camporee
August 1, 2004 – August 8, 2004**

Personal Information

Name.....

.....

Name of Campsite.....

Troop No.....

Country.....

Address.....

..... Post Code.....

Telephone.....

Fax.....

E-mail.....

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Welcome to the 2004 Michigan International Camporee!

This 2004 Michigan International Camporee Handbook contains a great deal of useful information. **Please read it carefully.** As soon as you receive this booklet, write your personal information on the first page. Then as you make new friends during the camporee, write their contact information in the section in the back so you can keep in touch with each other after the camporee.

Participant Package

This booklet is part of your 2004 Michigan International Camporee (abbreviated MIC 2004 hereafter) participant package, which also includes a Neckerchief (scarf), a Neckerchief Slide (woggle), a Pocket Patch and a Lanyard/Name Tag. If your name is spelled incorrectly on your Name Tag, please inform your troop leader. Additional memorabilia items are for sale at the Trading Post.

Your Neckerchief and Slide should be worn to the Opening Ceremony. Your Lanyard and name tag are required to be worn at all practical times during the Camporee. You may remove your Lanyard and name tag only when necessary, for instance while sleeping, bathing or swimming or for safety purposes in certain activities.

Camp Identification Lanyards

The Lanyards and name tags serve 3 very important purposes:

1. Wearing the Lanyard will indicate that you are legitimately in the Camp. Every person, including visitors and staff, will receive a Lanyard. Anyone found in the Camp without a Lanyard will be investigated and, if necessary, removed from Camp by Security. Please notify Security or any other member of the MIC 2004 staff if you notice someone in Camp without a Lanyard.
2. These serve as your meal ticket for camp-wide meals. Unit leaders are also encouraged to require they be worn at in-campsite meals.
3. The color code of the lanyards and name tags will help everyone get to know each other. Below is a chart that shows the lanyard color assigned to each campsite, staff and visitors. One easy way to identify a MIC staff member is by his/her purple lanyard.

<u>Campsite</u>	<u>Letter</u>	<u>Lanyard Color</u>
Algonquin	A	Blue (Dark)
Blackfoot	B	Blue (Light)
Chippewa	C	Burgundy
Delaware	D	Gold
Erie	E	Green (Dark)
Fox	F	Green (Light)
Huron	H	Orange
Iroquois	I	Red
Mohawk	M	Tan
Potowatomi	P	Turquoise

Staff – Purple

Visitors - Gray

INTERNATIONAL CONTINGENTS

Australia - Scouts Australia - 1st Rochester Scouts, Victoria

Austria - Pfadfinder und Pfadfinderinnen Österreichs (Scouts and Guides of Austria) - Perchtoldsdorf Scout Group

Belize - Scout Association of Belize - Corozal Scout Group

Canada - Scouts Canada - 2nd Bay Ridges Scout Group, Pickering, Ontario, and 45th Venturers in Windsor, Ontario,

Czech Republic - Junák-Svaz Skautu a Skautek (Junak - Association of Scouts and Guides of the Czech Republic) - 6th Group of Water Scouts (Sea Scouts), Havírov

Egypt - Egyptian Scout Federation - Saint Mark Church - Shoubra Scout Group, Cairo

Guatemala - Asociacion de Scouts de Guatemala - Scout Group Suger Montano/77, Guatemala City

Hungary - Magyar Cserkészszövetség (The Hungarian Scout Association) - Troop 400 St. Peter and St. Paul, Budapest

Ireland - Scouting Ireland - 29th Dublin Black Rock

Isle of Man - The Scout Association - Isle of Man - 1st Douglas Scouts

Jamaica - Scout Association of Jamaica - South St. Catherine Scout Division

Jordan - Jordanian Association of Boy Scouts and Girl Guides - national contingent

Kenya - Kenya Scouts Association - Westlands Scouts Local Association

Mexico - Asociación de Scouts de México, A.C. (The Scout Association of Mexico) - Group 8, Queretaro

Mongolia - Mongoliyn Skautiyn Holboo (Scout Association of Mongolia) - Tsagaan shonkhor "White Hawk" Scout Group, Ulaanbaatar

Netherlands Antilles - Scouting Antiano - Carel Nicolaas Winkel Group 5, Curacao

The Philippines - Boy Scouts of The Philippines - TMHS/EVCPS Scout Group, Tacloban City

Trinidad & Tobago - The Scout Association of Trinidad & Tobago - Queen's Royal College Scouts, Port of Spain

Uganda - Uganda Scouts Association - national contingent

Zimbabwe - Boy Scouts Association of Zimbabwe - 1st Bulawayo Pioneer Scouts, Matabeleland

CAMPSITE ASSIGNMENTS

Algonquin: Troop 58, Portland, MI; Troop 128, Almont, MI; Troop 133, Indianapolis IN; Ireland; Jamaica

Blackfoot: Troop 740, Garden City, MI; 45th Venturers, Canada; Australia; Guatemala

Chippewa: Troop 46 Charlotte, MI; Troop 52 Eaton Rapids, MI; Troop 457 Saline, MI; Troop 352 Edwards IL; Belize; Czech Republic; Zimbabwe

Delaware: Crew 39 Attica, MI; Troop 1570 Herndon VA; Jordan; Mongolia

Erie: Troop 164 Okemos, MI; Troop 254 Otisville, MI; Troop 20 Delafield WI; Mexico; Uganda

Fox: Troop 294 St. Clair, MI; Troop 11 Gastonia NC; Kenya; The Philippines

Huron: Troop 63 Williamston, MI; Troop 316 Lansing, MI; Troop 975 Rose City, MI; Mexico; Uganda

Iroquois: Troop 125 Okemos, MI; Troop 304 Findlay, OH; 2nd Bay Ridges, Canada; Hungary; Isle of Man

Mohawk: Troop and Crew 180, East Lansing, MI; Trinidad & Tobago

Potawatomi: Troop 141 Mason, MI; Troop 490 Madison CT; Egypt; Netherlands Antilles

BASIC PROGRAM CHART FOR 2004 CAMPOREE

Time	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
7:30am - 9:15am	Breakfast in campsite	Breakfast in campsite	Breakfast in campsite	Breakfast in campsite	Breakfast in campsite	Breakfast in campsite	Breakfast in campsite	Breakfast in campsite
9:30am - 11:30am		Campsite Improvement	Program Period	Program Period	Program Period	Program Period	Set-up for Festival	Campsite Cleanup and Check-Out
11:45am - 12:30pm	Camp Check-in	Lunch	Lunch	Lunch	Lunch	Lunch	International Day Festival	Lunch Optional
12:30pm - 2:30pm	Welcome Registration Distribution of Materials	Program Period	Program Period	Program Period	Program Period	Program Period		
2:45pm - 4:45pm		Program Period	Program Period	International Dinner Preparation Open Events	Program Period	Program Areas Open		
5:00pm - 7:00pm	Campwide Supper	Dinner in campsite	Dinner in campsite	International Dinner in Campsite	Campwide Supper	Dinner in campsite	Campwide Supper	
7:00pm - 9:15pm	Opening Ceremony (7:30pm)	Program Areas Open	International Night at Campfire Area	Friendship Night Program Areas Open	Pow-Wow Youth Party	Program Areas Open Patch Trading in DH	All Faith Services Catholic Mass	
9:30 - 11:00pm	Camp Site Campfire	Subcamp Campfire		Patch Trading in DH		Subcamp Campfire	Closing Campfire	
After 11:00 pm, everyone must be in their own campsite or staff housing.								

ROTATION OF CAMPSITES THROUGH PROGRAM AREAS

	WF	SC	SS1	NT	TG	NA	HC	WF	IG	SS2	TT	TG
M 12:30	A	X	E	D	C	B	H	F	X	P	M	I
M 2:45	B	A	X	E	D	C	I	H	F	X	P	M
T 9:30	C	B	A	X	E	D	M	I	H	F	X	P
T 12:30	D	C	B	A	X	E	P	M	I	H	F	X
T 2:45	E	D	C	B	A	X	X	P	M	I	H	F
W 9:30	X	E	D	C	B	A	F	X	P	M	I	H
W 12:30	F	X	P	M	I	H	E	D	X	C	B	A
Th 9:30	H	F	X	P	M	I	A	E	D	X	C	B
Th 12:30	I	H	F	X	P	M	B	A	E	D	X	C
Th 2:45	M	I	H	F	X	P	C	B	A	E	D	X
F 9:30	P	M	I	H	F	X	X	C	B	A	E	D
F 12:30	X	P	M	I	H	F	D	X	C	B	A	E

KEY TO ROTATION CHART

The **Program Areas** are listed across the top of the grid:

	HC	=	Handicraft
	IG	=	Initiative Games
	NA	=	Native American Lore
	NT	=	Nature
	SC	=	Scoutcraft
	SS1	=	Shooting Sports 1 - Archery, Air Rifle, Shotgun
	SS2	=	Shooting Sports 2 - .22 Rifle, Black Power, Civil War Reenactors
	TG	=	Team Games- Two troops at a time playing against each other. Each troop goes to TG twice. The second time, cricket will be featured.
13	TT	=	Tube Trip on the Rifle River
	WF	=	Waterfront (swimming, rowing, canoeing) - Two troops at a time. Each troop goes to the waterfront twice.

The **Program Periods** are listed along the left side by day and starting time.

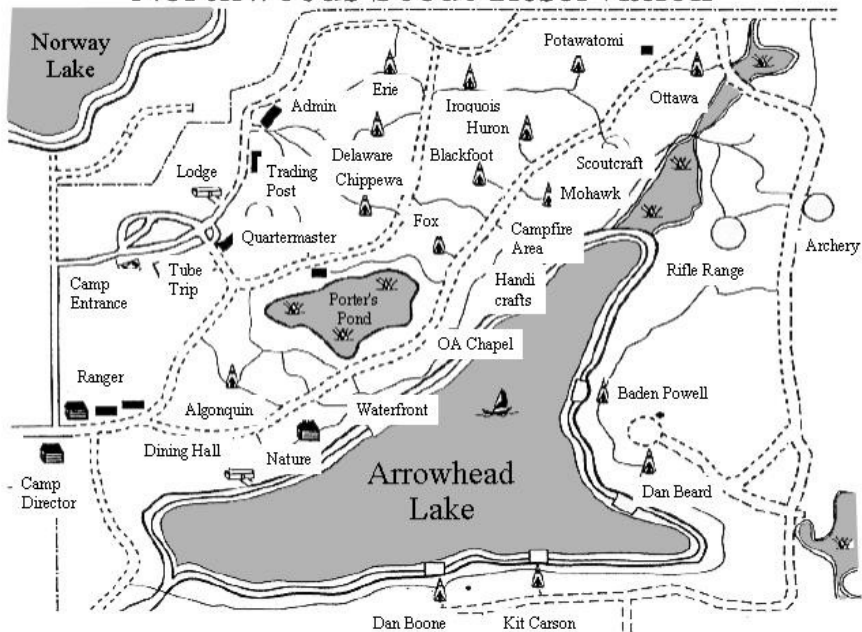
The **Campsites** are in the body of the grid. The letters A through P represent the first letter of the campsite name.

An **X** indicates that no one is scheduled in that program area that period. Staff for that program area is free to visit other areas during that period.

Meal	<u>Sunday 8/1</u>	<u>Monday 8/2</u>	<u>Tuesday 8/3</u>	<u>Wednesday 8/4</u>
<i>Breakfast</i>	---	Ind. Cereal Ind. Milk Ind. O.J. Eggs Hashbrowns Banana Donuts/Danish	Turkey Sausage Roll ^{DO} Ind. Cereal Ind. Milk Ind. Grape Juice Apple	Egg Scramble Burrito Salsa Ind. Cereal Ind. Milk Ind. Apple Juice Orange
<i>Lunch</i>	---	Ham & Cheese Sandwich Carrots/Celery Ind. Chip Ind. Drink Ind. Cookie Apple	Sub Sandwich Ind. Tort. Chips Salsa Ind. Drink Ind. Cookie Orange	Deli Sandwich Fruit Cup Vegetables and Dip Ind. Drink Ind. Cookie
<i>Dinner</i>	<i>CAMPWIDE</i> Hamburgers Hot Dogs Potato Salad Baked Beans Chips Individual Milk Ind. Fruit Drink Brownie	Pepsi Chicken Steamed Rice Green Beans Philmont Instant Pie Ind. Milk	Beef, Potato and Vegetable Casserole Indian Pudding Canned Fruit Ind. Milk	<i>INTERNATIONAL DINNERS IN CAMPSITES</i>

Meal	Thursday 8/5	Friday 8/6	Saturday 8/7	Sunday 8/8
Breakfast	Pan Cakes Bacon Ind. Cereal Ind. Milk Ind. O.J. Banana	Sausage Patty w/egg English Muffin Ind. Cereal Ind. Fruit Juice Ind. Milk Banana	Coffee Cake Ind. Cereal Ind. Milk Ind. Fruit Juice Orange	Bagel w/Cream Cheese Ind. Cereal Ind. Milk Ind. O.J. Fruit
Lunch	Turkey Sandwich Ind. Chips Pickle Carrots/Celery Ind. Choc. Milk Ind. Cookie	Roast Beef Sub Ind. Chips Ind. Drink Ind. Cookie Apple	INTERNATIONAL FAIR MEALS	<i>CAMPWIDE</i> To GO: Sandwich Potato Salad Fruit Salad Ind. Chips Ind. Milk
Dinner	<i>CAMPWIDE</i> Spicy Grilled Chicken 3-Bean Salad Roll w/butter Dump Cake Ind. Milk	Chili w/Beans Condiments Corn on the Cob Canned Peaches Whipped Topping Ind. Milk Fruit Drink	<i>CAMPWIDE</i> BBQ Spareribs Coleslaw Potato Chips Baked Beans Water Melon Ind. Fruit Drink	---

Northwoods Scout Reservation



2004 Michigan International Camporee

The aim of MIC 2004 is to bring together young people from a wide range of different countries for eight days in the heart of nature. It is a once in-a-lifetime chance for each and every one of them to live an unforgettable experience and, at the same time, provide a shining example to the world of diversity, and brotherhood.

THE MIC 2004 PROGRAM

Page 9 shows the outline of the week's program. Detailed information about the special program activities that will take place each day is below. Most of your mornings and afternoons will be spent at camporee program areas. The chart showing when your campsite troop will visit each program area is on pages 10 and 11. Descriptions of these program areas begin on page 23.

Sunday, August 1 – MIC 2004 will officially begin with a 7:30 PM Opening Ceremony on the activity field. National flags of all participating countries will be raised together, and we will begin our week-long celebration of the friendship and fellowship of World Scouting. To many of us, it seems like Scouting has been here forever. Scouting, however, is actually less than 100 years old. Robert Baden-Powell held the first experimental Boy Scout camp on Brownsea Island in 1907. In 1908, the first Boy Scout handbook was published and the first Boy Scout troop was formed. In 1929, 21 years later, Scouting had “come of age.” As a result, 75 years ago this week, 50,000 Boy Scouts and leaders from all around the world camped together at Arrowe Park in England at the “Coming of Age” World Jamboree. On August 2, 1929, at that jamboree, Baden-Powell was named Lord Baden-Powell of Gilwell. We will open the Michigan International Camporee with the words Baden-Powell used when he accepted that honor. You will notice that the references are all to “boys.” Girls did not become participants in world Scout jamborees until 1983. If we think of “boys” as meaning “boys and girls,” however, Baden-Powell's message is just as relevant now as it was 75 years ago. He said:

“Remember that, though we are the biggest army in the world, we are not like other armies. Most armies are men brought together, in many countries obligated to serve, in other countries paid for serving, to learn how to kill fellow men in order to defend their country. We are an army of voluntary fellows, who all come together because we want to, joining in good comradeship and good discipline in order to become happy, helpful citizens of their own country, and good friends with each other through out the world. We are not an army for fighting, but an army for peace.

Well, Scouts, while you are here, and it is a very few days and the time will very quickly slip away, make the most of these days. Make friends among the boys from other countries, and keep up that friendship after we have gone away from the camp. Go and visit them if you can. Write to them and keep up that correspondence and friendship, so that we will all be friends throughout the world, and then we shall have real happiness, peace, and goodwill among men - and that is the job you have got before you. Now, I hope you will have a jolly good time. We have turned off the rain and we have turned on the sunshine - go ahead and enjoy it all.”

Monday, August 2 - Monday morning will be an opportunity for the members of your campsite troop to get to know each other and make improvements to your campsite. At 11:30 AM, you will go, as a group, to the program area where you are scheduled for the first afternoon program period. You will receive lunch supplies there, prepare and eat your lunch, and then begin the program activity at 12:30. During the early part of Monday evening, program areas will be open. Later, your campsite troop will join together with one or two other campsite troops for a campfire program.

Tuesday, August 3 - Early morning Water dog activities at the waterfront begin this morning. Tuesday evening will be International Night, with each of our international contingents invited to perform a song, skit, dance, or other entertainment, to exhibit the culture or Scout association they represent. International Night is one of the highlights of the week.

Wednesday, August 4 - Dinner in your campsite will be special tonight, as it will be planned and organized by the international contingents in your campsite and will represent camp food typical in their countries. Because some groups will need extra time to prepare this meal, the 2:45 to 4:45 activity period will be open program areas. After dinner, the program areas will again be open and the Dining Hall will be open for those of you who want to trade patches and other Scouting items. It is a BSA principle that youth trade with youth and adults trade with adults.

Thursday, August 5 - Gathering in the fashion of the Native Americans, a formal camp-wide traditional feast will be served. Following dinner, a traditional Native American Pow Wow will be performed. A Pow Wow has historical, spiritual, and social value to Native American people. They are more than social events. The Pow Wow represents continuation of the friendship which has always been extended by Indians to those who have come to Turtle Island, the Native name for North America.

Native American dances are an expression of thankfulness to the Great Spirit, as the people dance in a sacred circle around the drums. The circle represents the cycle of life, the moon, sun, and earth. The drum arbor, which is traditionally covered with cedar, is in the center. The drums are the heartbeat of the Pow Wow and of the people who dance. Dancing is done in a community spirit. It is a time when friends and relatives come together to celebrate with each other. Over the years, the dances have changed to reflect the growth of traditions. The traditional dancers use natural items and colors, with designs based on nature; the fancy dancer uses brighter, more eye-catching colors and materials. Most dancers have created their regalia themselves. Native American's do not call their dress "costumes." These outfits have spiritual significant rather than just for dress up.

The Pow Wow has also become a means of providing an opportunity for cultural sharing with non-Indian people. Pow Wows are a time of learning and carrying on rich cultural heritage. There is a spiritual significance in the dances, songs, and customs observed, and even in the preparations for the event. If you have any questions, please ask.

Pow Wow Etiquette

Everyone is welcome at Pow Wow; however, it is important to realize that the dances are ceremonial as well as social events and should be observed with respect.

- ◆ During Grand Entry, Flag Songs, and Honor songs please stand (if you are able), gentlemen remove your hats and listen to the MC as to whether or not photos can be taken.
- ◆ Eagle feathers are especially sacred to the American Indians. If an eagle feather falls from a dancer's regalia, a special ceremony will take place to retrieve it. When an eagle feather is being retrieved from the dance circle, please refrain from taking photographs.
- ◆ Always ask permission before taking photographs of dancers when they are outside of the dance circle. Also please ask permission before taking photos of drummers and their drums.
- ◆ The East entrance of the dance circle is reserved for dancers. Spectators are asked to refrain from congregating in this area.
- ◆ The dance area is for participants only. The arena is blessed prior to the event. In this respect, we ask spectators to consider this sacred ground for the duration on the Pow Wow. You may be invited to enter the dance arena during the Inter-Tribal or Honor Dances.
- ◆ The dancers' clothing is called regalia, dance clothes, or dance outfit, not "costumes."
- ◆ If you have a question, please ask.

Following the Pow wow, there will be an **International Youth Party** in the Dining Hall.

Friday, August 6 - The 2:45 to 4:45 activity period will be open program areas, an opportunity to return to a program area you enjoyed earlier in the week. After dinner, the program areas will again be open and the Dining Hall will be open for those who want to trade patches and other Scouting items. Later, your campsite troops will join together with one or two other campsite troops for a campfire program.

Saturday, August 7 - The major activity of the day will be the 11 AM to 5 PM International Festival on the Activity Field. Each international contingent, as well as a few US groups, will have a display area to demonstrate activities, share sample foods, and distribute information or souvenirs from their country or region. Some contingents will repeat their International Night performances. We expect the United States Post Office will set up a temporary station for a special commemorative cancellation (postmark). The International Festival will be open to visiting Scouts and the public.

At 7 PM, after a campwide supper, Catholic Mass will be held in the campfire bowl and an All Faith Service will be held on the dining hall porch. At 8:30, the closing ceremony will begin on the activity field with the final lowering of the national flags. After the flag ceremony, everyone will go to the campfire bowl, where we will see photos of the week's activities and offer an opportunity for contingents to make presentations.

At the 1929 World Jamboree, Baden-Powell presented a "Golden Arrow of Peace and Fellowship" to each contingent. We will conclude our campfire bowl program by presenting replicas of those golden arrows to each international contingent at the 2004 Michigan International Camporee. As we announce each international contingent, a Scout from that contingent and a Scout from their host troop will come forward. Camporee Chief Bruce McCrea will present an MIC 2004 Golden Arrow to the host troop Scout who will then present the arrow to the international Scout with the left hand handshake of international Scouting. Scouts will remain in front until all the arrows have been presented. Then they will return to their seats and the camporee will conclude with the reading of Baden-Powell's closing message to the 1929 World Jamboree:

“From all corners of the earth, you have gathered to this great gathering of World Fellowship and Brotherhood. To-day I send you out from Arrowe to all the World, bearing my symbol of Peace and Fellowship, each one of you my ambassador bearing my message of Love and Fellowship on the wings of Sacrifice and Service, to the ends of the Earth. From now on, the Scout symbol of Peace is the Golden Arrow. Carry it fast and far so that all men may know the Brotherhood of Man.

TO THE NORTH

From the Northlands you came at the call of my horn to this great gathering of Fellowship and Brotherhood.

To-day I send you back to your homelands across the great North Seas as my Ambassadors of Peace and Fellowship among the Nations of the World.

I bid you farewell.

TO THE SOUTH

From the Southlands you came at the call of my horn to this great gathering of Fellowship and Brotherhood.

To-day I send you back to your homes under the Southern Cross as my Ambassadors of Peace and Fellowship among the Nations of the World.

I bid you farewell.

TO THE WEST

From the Westlands you came at the call of my horn to this great gathering of Fellowship and Brotherhood.

To-day I send you back to your homes in the Great Westlands to the Pacific and beyond as my Ambassadors of Peace and Fellowship among the Nations of the World.

I bid you farewell.

TO THE EAST

From the Eastlands you came at the call of my horn to this great gathering of Fellowship and Brotherhood.

To-day I send you back to your homes under the Starry Skies and Burning Suns to your people of the thousand years, bearing my symbol of Peace and Fellowship to the Nations of the Earth, pledging you to keep my trust.

I bid you farewell.

Scouts, I want to thank you all for coming here from the ends of the world to our Happy Jamboree. It seems like only yesterday that we met in the mud and to-day we are going away, but in sunshine. There is sunshine in our hearts as well as in the air. I am glad to have seen you all. I have much to thank you for.

I want you to go back from here to your countries in different parts of the world with a new idea in your mind of having brothers in every country. You have seen them and you know them now, personally. I hope you have enjoyed your time here, you who come from other lands, and I hope that you have found England not so bad a place as you might have thought it. I want you all to take back to your countries a good account of Great Britain and all the boys you have met here, and the people who have tried to be good to you. Of course any ass can see the bad points in people or a country, but a good Scout will look out for the good points in other people. I want you to remember the good points in us and forget the bad ones.

Tell your friends in your own countries all the good you can about us, so that we can all think better of one another. Go forth from here as ambassadors of goodwill and friendship. Each one of you Scouts, no matter how young or small, can spread a good word about this country and those you have met here. I can only say now, 'Good-bye to you. Farewell.' I hope you will come again to our next Jamboree, as many of you as can, and make a success of it as you have made a success of this one. Try to carry on your Scout work in the meantime. Try to

make yourselves better Scouts than ever, try to help other boys, especially the poorer boys, to come and be happy, healthy citizens like yourselves. And now, farewell, good-bye, and God bless you all.”

Sunday, August 8 - After a no-cook breakfast, everyone will clean up, pack, and begin their trip home with what we trust will be happy memories and enduring friendships from the 2004 Michigan International Camporee.

DAILY PROGRAM ACTIVITIES

Monday through Friday, your camporee troop will spend one 2-hour morning and two 2-hour periods in the afternoon participating in program activities. Program periods will begin at 9:30, 12:30, and 2:45. For most program activities, you will walk together to program areas. Participation in a program activity may be organized as a troop, in patrols or in buddy pairs. At 11:45am, your troop will go to its 12:30 program area in order to prepare and eat lunch. At 12:30 the program period begins.

You will visit Waterfront, Team Games, and Shooting Sports two different times during the week. The other seven program areas will be visited once. All program areas, except the Tube Trip, will be open during open program area times. You are encouraged to make return visits.

HANDICRAFT (HC in the schedule grid. At Handicraft on the map, opposite Fox Campsite)

Leather Work - A chance to go tooling around. Work with leather and vinyl, practice some basic lacing, and make a leather pouch.

Wood Carving - Visualize an idea, shape the materials, step back and enjoy. Create simple objects of beauty from one of our most precious resources.

INITIATIVE GAMES (IG in the schedule grid. Meet at the south corner of the Dining Hall, near the Health Office.)

Are you up to a challenge? Can your patrol do the impossible? Bring your imagination, creativity and problem-solving skills to the initiative games.

NATIVE AMERICAN LORE (NA in the schedule grid. At Native Americans on the map, north of the Administration building.)

Long before others came to this land, the Native Americans had a thriving, diverse culture. You can learn about it first hand! (By the way, Columbus called the Native Americans “Indians” because he thought he had found a short cut from Europe to India. ...must not have been a Scout.) Each Scout will leave with 3 projects and the explanation of many traditions and stories of the Native American culture.

Dance Sticks - Native American men have used the dance stick in their traditional cultural ways for many years. You will be creating a dance stick to use during the Thursday evening Pow-Wow. A dance stick represents the feelings of connection to the earth. It may also be used as a talking stick during meetings. You will be creating the stick using natural materials like sinew, feathers, ribbons, fur, and other materials.

Jewelry - Native American women prepare for the Pow-Wow by adorning their hair with beaded jewelry and feathers. Just as Native women design their accessories to match their style, you will choose colors that express your own personality.

Medicine Pouch - All Native American people wear a medicine pouch. It is believe that medicines and gifts (tokens) are given or found and protect the people during their daily lives. These are the things that are kept. During this session, we will discuss the various medicines given to the people on Turtle Island. A gift to be put into the medicine pouch you make will be given to each scout.

Dream Catcher - Learn the story of the Dream Catcher as you make one to take home. The Dream Catcher is used to keep the bad dream from getting to the Native Children as they sleep.

NATURE (NT in the schedule grid. At Nature on the map, just northeast of the dining hall.)

Nature - Come out into the wild north woods to see and hear about Michigan fauna and flora.

Forestry Fundamentals - Cannot see the forest for the trees? Our staff will be here to answer your questions about our woodlands. We'll also have you participate in a team that will take scientific measurements of the forest so we can build a total picture by weeks end.

SCOUTCRAFT (SC in the schedule grid. At Scoutcraft on the map, between Mohawk and Ottawa Campsites.)

Pioneering - Brush up on your clove hitch. Practice those lashings. Then join in the fun. You'll help construct towers, bridges and swings. Because of limited time, you **probably won't** be able to complete a specific project. But don't worry, with everyone pitching in, you'll see the final results at the end of the day.

Wilderness Cooking - Learn the secrets of Dutch Oven cooking. Taste pineapple upside down cake (if you eat it standing on your head, is it an upside-down upside-down cake, or a right-side up cake?), cowboy potatoes (yee ha!), dump cakes, bread on a stick, hobo pies or a baked apple. Use a reflector oven, another great method of baking in the outdoors. Or find out what it's like to cook without utensils or using only aluminum foil. Don't forget your appetite.

SHOOTING SPORTS 1 AND 2 - AMERICAN CIVIL WAR REENACTORS

The Northwoods Reservation shooting sports ranges are located off the northeast corner of Arrowhead Lake. With North to your left, walking clockwise around the lake will bring you first to the Air Rifle range. Continuing on the path, you will find the 22 caliber rifle and 50 caliber Muzzle Loading Rifle range, with the Shotgun range just

southeast up the hill. Further East up the hill and across the road are the Archery ranges. Extensive safety areas are marked by red flagged perimeter lines. Red flags flying along the pedestrian lanes signal "Warning, Danger" during shooting times and when ranges are operating. **STAY OUT of the RED FLAGGED AREAS!**

Northwoods Reservation staff are proud of the safety records set by our participants. The ranges are supervised by nationally certified instructors with skilled assistants and apprentices coaching whenever someone shows a need for assistance. Visitors and participants must keep in mind that shooting only takes place when a range officer determines that conditions are safe. Range operating rules are explained and basic safety orientations are provided to all participants before they begin shooting at any of the ranges.

Consistent shooters will fire three or five shots at the same aiming point on a target, forming a pattern of holes called a "group." The size of the group is used to focus concentration on getting all shots into one hole. The location of the group is used to change the aiming point so that all the shots create one hole in the center of the target.

During your two times at the Shooting Sports area, you will participate in two different groups of activities.

SHOOTING SPORTS 1 (SS1 in the schedule grid. Meet at the Archery Range on the map.)

Air Gun - It might not be loud, but it sure punches holes in things. Try your hand at making Swiss Cheese out of paper plates.

Archery - Learn about the proper techniques and safety rules of archery. Then let them fly.

Shotgun - Operate this fascinating fire arm. Shatter the clay pigeon and you'll be with the elite.

SHOOTING SPORTS 2 - AMERICAN CIVIL WAR REENACTORS (SS2 in the schedule grid. Meet at the Rifle Range on the map.)

Rifle - Learn how to be a sure shot with a 22-gauge rifle. We'll also stress gun safety and techniques.

Black Powder Weapons - Get up close and personal with a number of black powder firearms. Discover the joy of these old-time firearms. They make a lot of noise ... that in itself is worth it!

American Civil War Reenactors - The American Civil War (1861-5) was one of the defining periods of American history. Members of the 17th Michigan Civil War Reenactors Group, in period costume, will help you understand the issues of the day.

TEAM GAMES (TG in the schedule grid. At the Activity Field on the map.)

At the team games activity, which is located on the parade ground/activity field, the members of your troop will be able to participate in a variety of team games with members of another camporee troop. Your troop's patrols can play against their troop's patrols or you can form teams containing members of both troops. Your troop will be matched with a different camporee troop during your second time at team games and will be able to play some different games including cricket, organized by a expert in that game.

Cricket is a high-scoring outdoor bat-and-ball game played between teams of 11 players that originated in England over 500 years ago. It is a team sport that is exceeded in popularity worldwide only by soccer and basketball. Cricket can be found in over 120 countries, but is most popular in the UK and former British colonies, so some of our international guests will probably be able to teach us some of the fine points of this game.

From the DAILY ARROWE, the camp newspaper of the 1929 World Jamboree, "Among the many exciting and attractive incidents inside the camp yesterday was a cricket match, which very quickly drew an enormous crowd of cheering onlookers. No wonder! The batsman was a Sierre Leone Scout, a Welsh Scout was keeping wicket, France provided the fielder at first slip, and hefty Northumberland supplied the bowler. The West African batsman was a mighty slogger and cheers in many languages greeted a very fine stroke which sent the ball crashing into the Scouts' shop, which happened to be in the vicinity." We will make sure to keep the MIC trading post safe.

TUBE TRIP ON THE RIFLE RIVER (TT in the schedule grid. Meet at Tube Trip on the map, near the Quartermaster.)

What could be more fun than a leisurely float down the Rifle River? You'll have a big truck inner tube to cradle you and a gentle stream to guide you. You just sit back and enjoy. Be sure to wear your tennis shoes (can't tell what might be lurking in the river bed!), and bring your beach towel and a sweatshirt or jacket to leave in the bus for when you get out. At least one adult leader must accompany your troop. A MIC waterfront staff member will join you as well.

WATERFRONT (WF in the schedule grid. At Waterfront on the map.)

You will have the choice of several different waterfront activities during your time there:

Canoeing - Explore Arrowhead Lake from the water! Grab your buddy and take off on your own. Race or relax to your heart's content. And just TRY not to splash each other!

Rowing - Grab your oars and head to sea. It's not as easy as it looks.

Swimming - Enjoy a free swim with your buddy in Arrowhead Lake. All skill levels are welcome

Spin Fishing - Take the fishing challenge. We'll furnish the bait and reel. See who's smarter, you or that slimy bass in the weeds. You'll fall for this one hook, line, and sinker.

Besides the scheduled program periods, the Waterfront will be open during open program periods Wednesday and Friday afternoons from 2:45 PM to 4:45 PM and from 7:00 PM to dark on Monday, Wednesday, and Friday. Other open times will be announced.

Water dog/mile swim - A special set of morning swims will be set aside for all of you who wish to show off your swimming skills by building up to a mile (1.6 kilometer) long swim.

Schedule: 6:30 AM Tuesday 1/4 mile (0.4 kilometer) swim
6:30 AM Thursday 1/2 mile (0.8 kilometer) swim
6:30 AM Saturday mile (1.6 kilometer) swim

A TYPICAL DAY AT THE MICHIGAN INTERNATIONAL CAMPOREE

Your day at MIC 2004 will begin early. Between 6:30 and 6:45 AM, the Ranger's Crew will deliver your troop's breakfast food. The cooks will need to get the food and begin preparing breakfast. At the same time, two Scouts from your troop will head to the commissary, located at the "Quartermaster" on the Northwoods map, so they can be there at 7:00 AM to pack your troop's lunch and dinner food. Most troops will plan to eat breakfast at 8:00 AM. Your campsite's Commissioner and Ranger will be guests for your troop's campsite meals. When your Ranger leaves after a meal, he will take with him the containers in which the food was delivered and any leftover food that cannot be stored in your campsite.

After each meal, your troop will wash dishes. You **must** use your own dishpans to wash dishes. Dishes **must not** be washed or rinsed at the campsite washstand. Many troops will gather in their campsite for flag raising and announcements before leaving for the 9:30 program area. Remember, if you fly national flags in your campsite, they must all be at the same height. When your troop leaves for the morning program, you should leave your tied trash bags at the road. They will be picked up at 10:00 AM.

At 11:30 AM, after completing your 9:30 program, your troop will go to your 12:30 program area. Your lunch food will arrive there about 11:45 and you will prepare and eat your lunch there before beginning your 12:30 program. On days you are cooking dinner in your campsite, your cooks will need to head back to your campsite as soon as your 2:30 program activity ends, as dinner food will arrive there between 4:30 and 4:45. Two Scouts from your troop will need to be at the commissary at 5:00 to pack the breakfast food for your troop. Most troops will plan to eat dinner at about 6:00 PM. Evening trash pickup is at 8:00 PM.

Scouts and leaders must be back at their campsites and staff members must be back at their staff housing by 11:00 PM and remain there the rest of the night.

Internet Cafe

We expect to have limited Internet access at the camporee. The internet cafe will be located in the Administration building on your camp map and will open during open activity periods, during the period from 4:30 to 6:00, and during open evenings, with special hours on Saturday. Use will be limited to email.

Mail

Postcards and stamps are available at the Trading Post. Postage to mail a postcard is 23 cents to anywhere in the US, 50 cents to Canada or Mexico, and 70 cents to any other country. Incoming mail will be delivered to your troop.

Phone Service

There are phones available for camper use that will accept phone cards, credit cards, and collect calls, but not coins. Phone cards are available at the Trading Post.

CAMP REGULATIONS

Working Together

For the Michigan International Camporee to be successful, we all must work together.

Uniforming

Your full Scout uniform is required for the August 1 opening ceremony and preceding campwide meal, the evening shows at the campfire bowl, and the August 8 religious service and closing ceremony. Your troop leaders will announce other times when full uniforms should be worn. Your Scout uniform is not required for daily program activities.

Respecting the timetable

The scheduled Camporee activities have taken a long time to organize and the time slot allocated to each has been carefully calculated so that everyone will have an opportunity to participate. Any delay to an activity might throw the entire camporee program off schedule. Respecting the timetable is therefore a basic requirement for the smooth running of the event.

Respecting other campsites

The Michigan International Camporee offers an exciting opportunity to meet Scouts from other countries by visiting other campsites. You may not, however, enter a campsite unless Scouts and leaders from that campsite are in the site and invite you in. When in another campsite, stay with your hosts and do not enter unoccupied tents or other areas.

Cleanliness and tidiness

Please join us in doing all we can to keep our campsites clean and leave Northwoods a cleaner camp than we found it.

Vehicles

With the exception of fire engines and ambulances in the event of an emergency, no vehicles other than camp vehicles are allowed on the camporee site.

Fire

Campfires may only be lit in the authorized areas indicated by unit leaders and commissioners. All fires must be completely extinguished before leaving your campsite. Only battery operated lamps may be used in tents.

Security

Security at the Michigan International Camporee is the responsibility of the Camporee Security Staff. One of the main responsibilities of this staff is to ensure the safety of everyone in camp by maintaining compliance of the camp regulations. Members of the Security Staff are easily identifiable and must receive your full cooperation at all times.

Visitors

The only people who may visit the Michigan International Camporee are those who have been expressly authorized to do so by the organizing committee. Visits by family and friends during the week are not permitted without such prior-authorization. With the payment of an admissions charge, visitors may attend the International Festival on Saturday between 11 AM and 5 PM. All visitors that day will check in with security and receive a special gray MIC lanyard.

Damage to Camp Property

Participants will be held personally responsible for any damage that they cause to camp property.

Unacceptable Behavior

All Michigan International Camporee participants, unit leaders and staff members are expected to behave in accordance with the laws of Michigan and the rules established by the Boy Scouts of America and the camporee organizing committee. In the event any participant, unit leader or staff member fails to comply with those laws and rules, disciplinary measures will be discussed with the head of their contingent and applied immediately. The final decision in any such situation will fall to the organizing committee or the person to whom this responsibility has been assigned. Any cost involved in taking such measure will be borne in full by the person or persons concerned. No claims or requests for compensation will be accepted in the event of a person having to forgo participation in Camporee activities.

We would therefore ask you to pay particular attention to the following laws and rules:

Respect of other people's person and property

Participants in the Michigan International Camporee come from a wide variety of cultures. Behavior that is acceptable in some cultures is not acceptable in others. All MIC participants should make sure that you do not engage in any behavior that might be considered threatening or intimidating to another camporee participant and that you respect the person and property of every participant. Do not enter anyone's tent or handle their property without their permission. Theft of another person's property will result in expulsion from the camporee. To remove the possibility of the loss or theft of valuable items such as passports and large amounts of money, those items should be stored in the camp safe.

Interpersonal relations and expressions of affection

The Michigan International Camporee is a co-ed event. For the safety and comfort of all participants and staff, displays of intimate behavior

are expressly prohibited. Sleeping arrangements are to be segregated by gender in all cases except where marital relations exist. Clothes changing, restroom and shower facilities will be segregated by location and/or times. Check for posted signs on these facilities for more information and acceptable usage.

Tobacco and alcohol

The consumption of alcohol, or smoking or chewing of tobacco is strictly forbidden during the camporee.

Drugs

Possessing or taking illegal drugs constitutes a criminal offense under Michigan law. In the event of anyone being discovered in possession of, taking or supplying drugs to other people, the pertinent authorities will be immediately informed and the person(s) concerned expelled from the Camporee.

Presence on site

Participants must remain on the camporee site throughout the entire event. Anyone who needs to leave the site for a good reason must be authorized to do so by the organizing committee and properly signed out by the Security Staff.

Presence in campsite or staff area after hours

All participants must be in their campsites between 11:00 PM and 5:45 AM. All staff members must be in their staff area (or campsite if they are staying on a campsite) between 11:00 PM and 5:45 AM except those staff members whose staff assignments requires them to be on duty during that period.

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